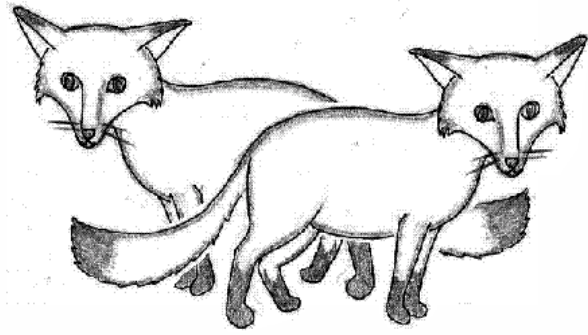


GROUP GAME: THE LONE WOLF AND THE JACKALS



Number of people: 6 to 20

Age: 9 and up

Object of the Game:

The Jackals are trying to steal the "prize" from the Lone Wolf.

Set Up:

You need something to be the "prize". This can be a shoe, a stick (less than 1 foot long), a tennis ball, or almost anything that you can pickup with one hand.

The "prize" is placed in the middle of a circle on the ground or floor. The circle should be about 10 foot (4 big steps) in all direction from the "prize". If you are playing outside, you can try and scratch the circle in the ground. Inside the circle is "Wolf Territory" and outside the circle is "Jackal Territory".

Pick one person to be the Lone Wolf. Everyone else is a Jackal. At the start, the Lone Wolf stands in the circle, protecting the "prize" and the jackals stand outside the circle.

How to Play:

The Jackals are trying to steal the "prize" by picking it up and carrying it to "Jackal Territory" without being tagged by the Lone Wolf. A Jackal can be tagged by the Lone Wolf anytime the Jackal is in "Wolf Territory". When a Jackal is tagged, he / she must go back to "Jackal Territory". Once back in "Jackal Territory", the tagged Jackal is free and can try and steal the "prize" again. If a Jackal has the "prize" and is tagged in "Wolf Territory", the Jackal must drop the prize in the middle of the circle and go back to "Jackal Territory". When a Jackal successfully steals the "prize", the game is over.

The Jackal who stole the prize is the new Lone Wolf and the game starts over again.

Hints:

Lone Wolf: Don't go too far away from the "prize" or else Jackals from the other side of the circle can get is easily.

Jackals: Be very quiet when sneaking up on the Lone Wolf. Try and steal the "prize" while the Lone Wolf is looking the other way.